

Reading (Sway Referenced)

Module tutorial



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1. GENERAL

1.1. Description

READING (SWAY REFERENCED) is an immersive 3D simulation software based on virtual reality technology, meaning a person can be immersed in a digitally created artificial world. This software aims to help desensitize kinetosis related to reading in a moving car.

1.2. Required accessories

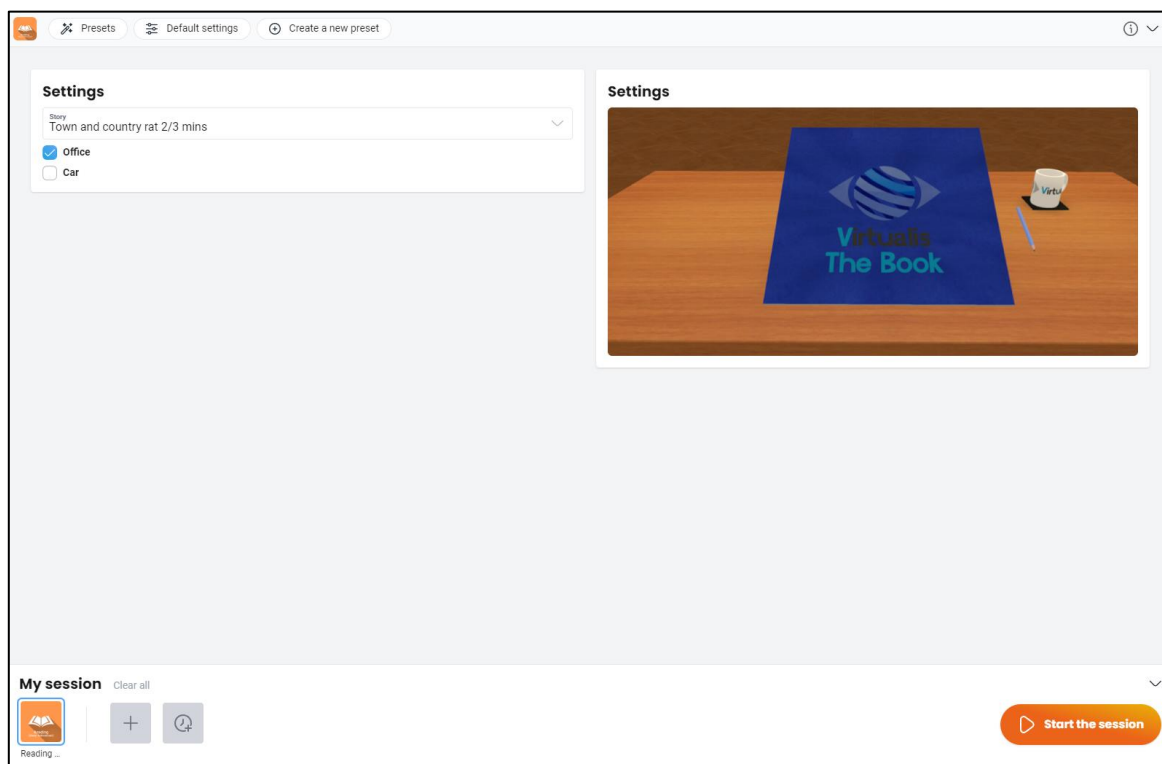
Headset and Xbox controller.

1.3. Patient setup

Patients must be seated on a chair or a rotating chair with the feet off the floor, so that the practitioner can carry out angular accelerations (rocking movements and random half-turns are sufficient).

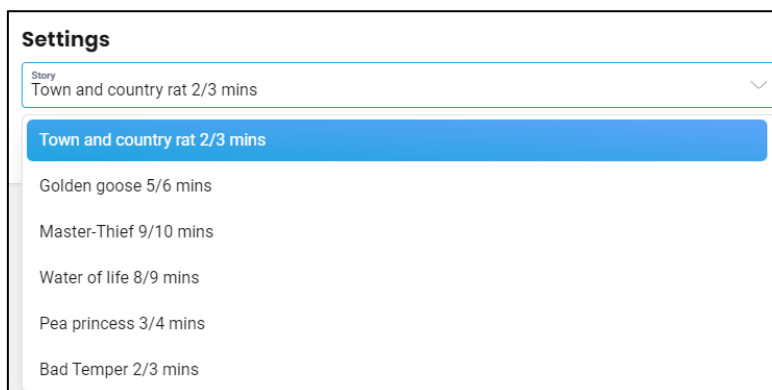
2. Settings

2.1. Session settings



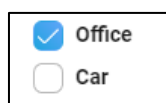
The variable settings for this module are as follows:

Choice of book:



Several books are available so that patients do not get bored too quickly. The durations are given for information purposes only.

Choice of environment



A choice between an **office** and a **car** environment is available.

3. Module

3.1. Session

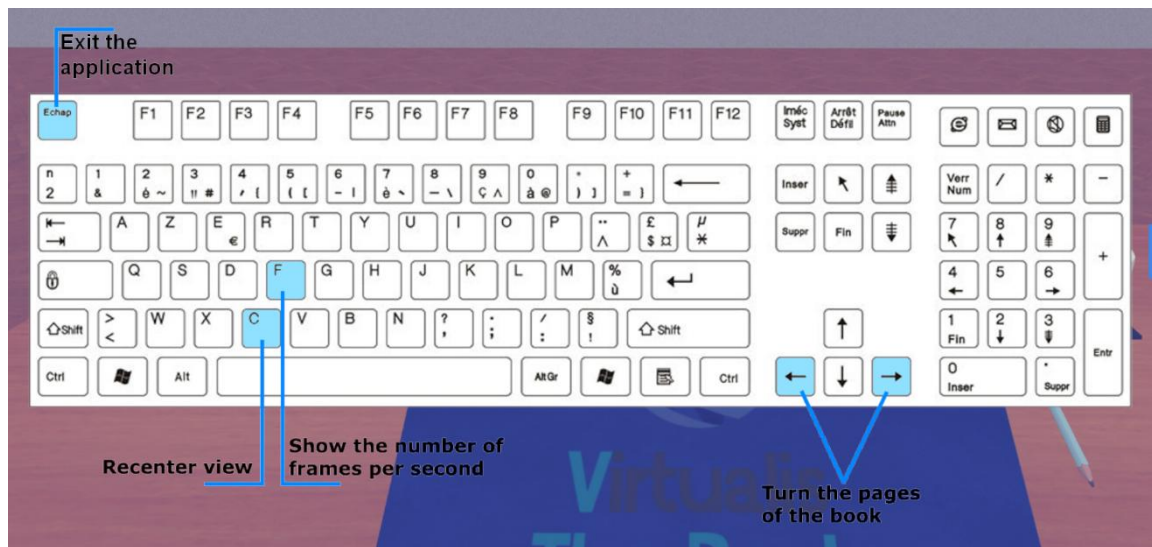
Once the presets have been selected, click on the **"Start the session"** button in the bottom right corner of the screen.



End the session by clicking on the **"Exit"** button in the bottom right of the screen.

3.2. Shortcuts

During the session, the shortcut list is found by clicking on the Xbox controller icon in the upper right corner of the screen.



3.3. Results

Once the session is over, you can view the results.



3.3.1. Summarized results

No summarized results are displayed at the end of the session.

3.3.2. Graphs and report

To find the detailed results and to generate a report, click on the histogram icon.

